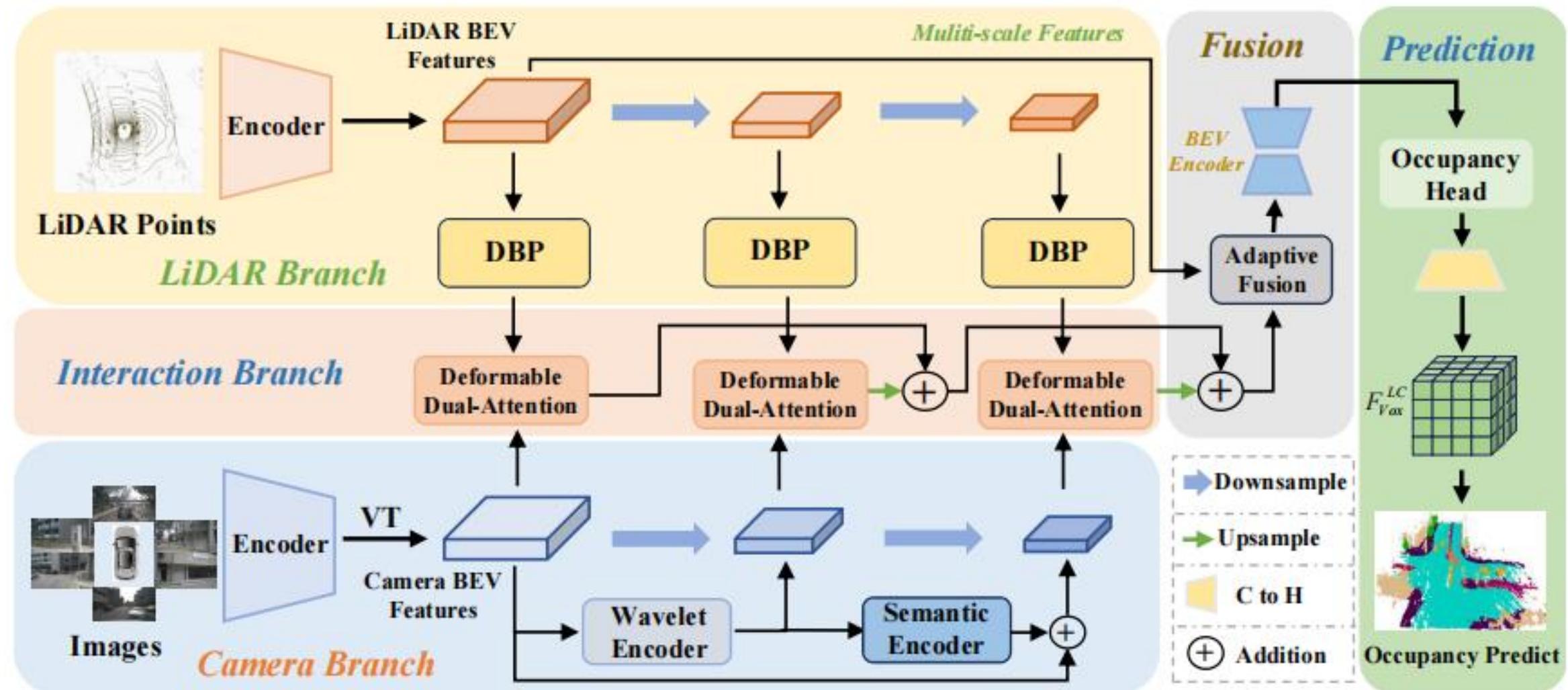


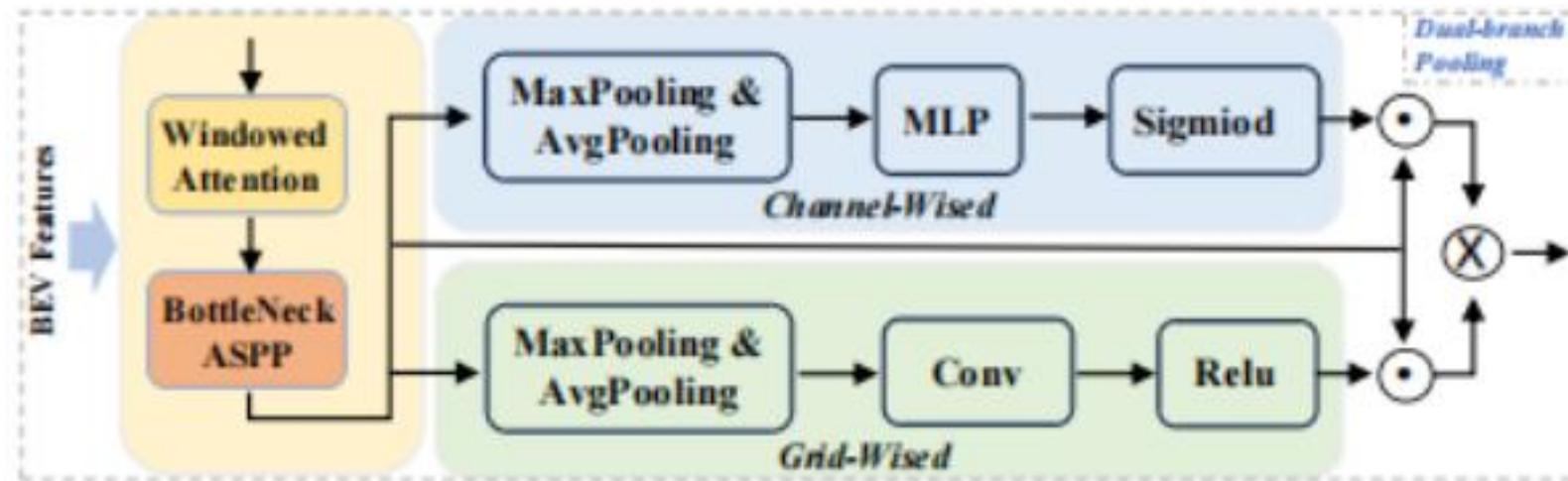


RIOcc: Efficient Cross-Modal Fusion Transformer with
Collaborative Feature Refinement for 3D Semantic
Occupancy Prediction

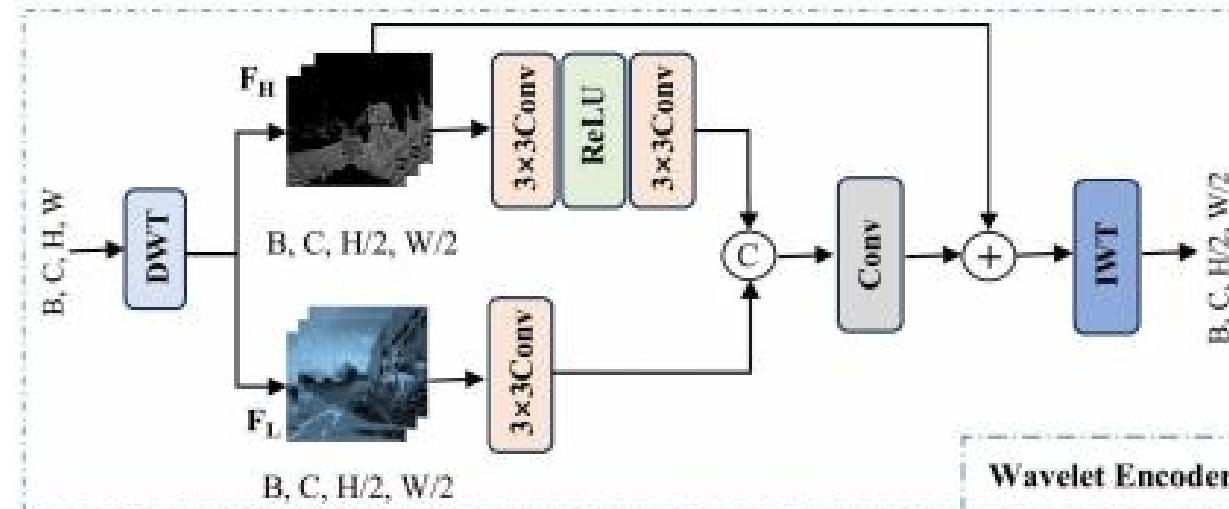
The overall framework of RIOcc.



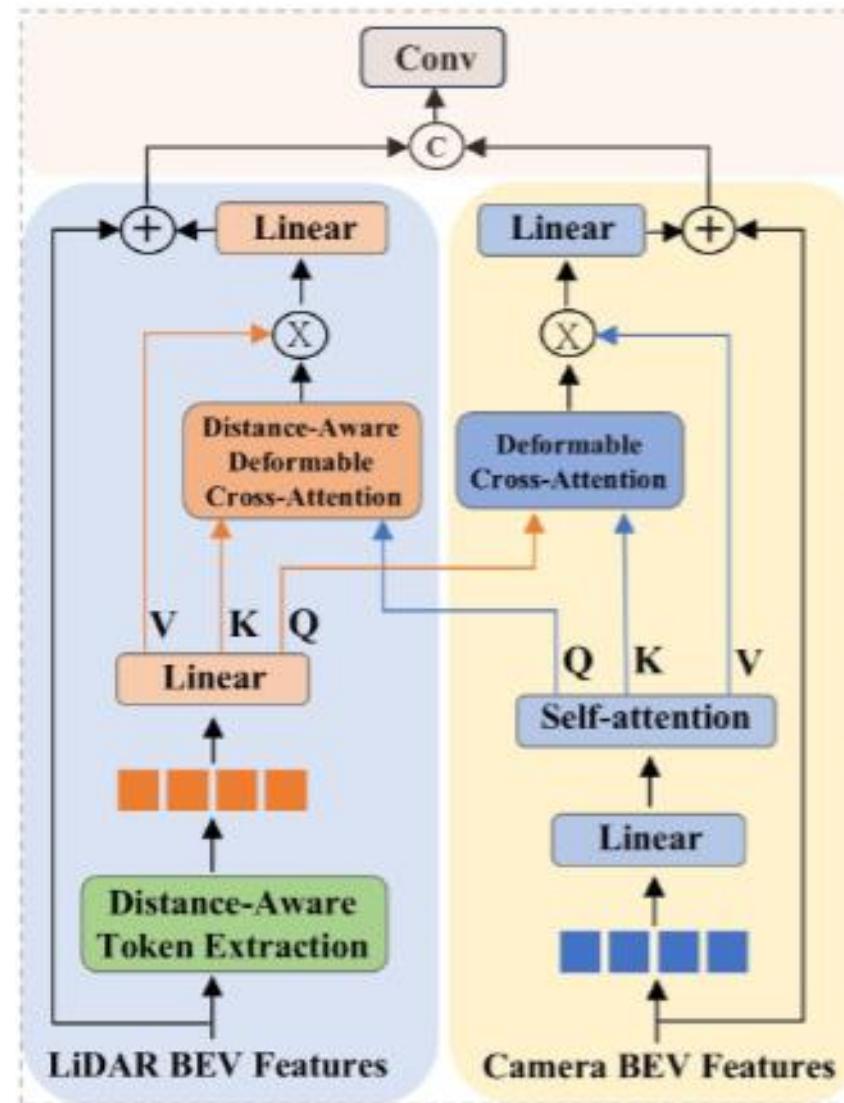
. The schema of Dual-branch Pooling (DBP).



Detailed structure diagram of the wavelet encoder.



Overview of Deformable Dual-Attention (DDA)



3D Occupancy prediction performance on the Occ3D-nuScenes dataset.

Method	Modality	Resolution	Image Backbone	mIoU	mIoU																			
					■ others	■ barrier	■ bicycle	■ bus	■ car	■ const. veh.	■ motorcycle	■ pedestrian	■ traffic cone	■ trailer	■ truck	■ drive. suf.	■ other flat	■ sidewalk	■ terrain	■ manmade	■ vegetation			
LangOcc [3]	C	256×704	R50	11.84	0.00	3.10	90.00	6.30	14.20	0.40	10.80	6.20	9.00	3.80	10.70	43.70	2.23	9.50	26.40	19.60	26.40			
FB-Occ [24]	C	256×704	R50	23.12	0.04	37.15	16.81	34.17	38.22	13.41	16.97	19.69	18.94	11.65	21.94	55.94	26.98	29.65	26.92	10.24	14.33			
UniVision* [11]	C	256×704	R50	37.50	11.00	44.70	23.10	43.00	50.50	21.60	24.90	26.90	25.70	30.70	35.80	79.80	41.40	49.10	53.80	40.30	34.70			
GEOcc* [43]	C	256×704	R50	43.64	14.29	51.27	31.11	46.13	55.09	29.12	30.46	30.99	35.47	35.20	41.82	84.00	47.00	55.52	59.50	50.03	44.82			
TEOcc* [26]	C&R	256×704	R50	42.90	10.82	50.33	24.28	48.99	57.32	29.38	24.41	30.14	28.46	36.46	43.01	83.96	43.09	56.00	59.34	54.18	49.16			
EFFOcc* [38]	C&L	256×704	R18	49.29	10.57	56.16	21.73	58.68	63.16	31.98	37.71	55.40	36.15	45.87	50.81	81.02	39.07	53.08	57.15	70.41	68.90			
OccFormer [58]	C	900×1600	R101	21.93	5.94	30.29	12.32	34.40	19.17	14.44	16.45	17.22	9.27	13.90	26.34	50.99	30.96	34.66	22.73	6.76	6.97			
RenderOcc [32]	C	900×1600	R101	26.11	4.84	31.72	10.72	27.67	36.45	13.87	18.20	17.67	17.84	21.19	23.25	63.20	36.42	46.21	44.26	19.58	20.72			
TPVFormer [14]	C	900×1600	R101	28.34	6.67	39.20	14.24	41.54	46.98	19.21	22.64	17.87	14.54	30.20	35.51	56.18	33.65	35.69	31.61	19.97	16.12			
CTF-Occ [45]	C	928×1600	R101-DCN	28.53	8.09	39.33	20.56	38.29	42.24	16.93	24.52	22.72	21.05	22.98	31.11	53.33	33.84	37.98	33.23	20.79	18.00			
PanoOcc* [48]	C	640×1600	R101-DCN	42.13	11.67	50.48	29.64	49.44	55.52	23.29	33.26	30.55	30.99	34.43	42.57	83.31	44.23	54.40	56.04	45.94	40.40			
OctreeOcc* [28]	C	900×1600	R101-DCN	44.02	11.96	51.70	29.93	53.52	56.77	30.83	33.17	30.65	29.99	37.76	43.87	83.17	44.52	55.45	58.86	49.52	46.33			
OccFusion* [30]	C&L	900×1600	R101	46.79	11.65	47.81	32.07	57.27	57.51	31.80	40.11	47.35	33.74	45.81	50.35	78.79	37.17	44.36	53.36	61.18	63.20			
OccFusion* [56]	C&L	900×1600	R101	48.74	12.35	51.77	33.01	54.56	57.65	33.99	43.03	48.35	35.54	41.22	48.55	83.00	44.65	57.13	60.01	62.46	61.25			
RadOcc* [54]	C&L	512×1408	Swin-B	49.38	10.93	58.23	25.01	57.89	62.85	34.04	33.45	50.07	32.05	48.87	52.11	82.90	42.73	55.27	58.34	68.64	66.01			
RIOcc* (Ours)	C&L	256×704	R50	54.21	11.82	59.73	36.98	62.21	68.72	36.45	47.45	58.25	44.20	49.92	54.39	85.10	44.60	59.67	61.77	70.51	69.56			

3D Occupancy prediction performance on nuScenes-Occupancy validation set

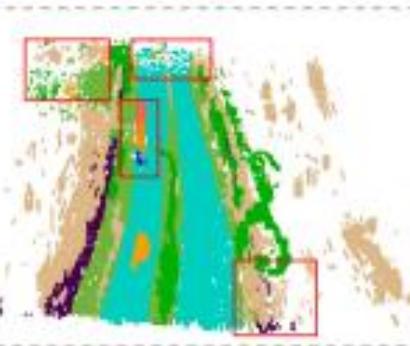
Method	Modality	Resolution	Image Backbone	LiDAR Backbone	IoU	mIoU	mIoU																			
							■ barrier	■ bicycle	■ bus	■ car	■ const. veh.	■ motorcycle	■ pedestrian	■ traffic cone	■ trailer	■ truck	■ drive. suf.	■ other flat	■ sidewalk	■ terrain	■ manmade	■ vegetation				
MonoScene [5]	C	900×1600	R101-DCN	-	18.4	6.9	7.1	3.9	9.3	7.2	5.6	3.0	5.9	4.4	4.9	4.2	14.9	6.3	7.9	7.4	10.0	7.6				
C-CONet [47]	C	900×1600	R50	-	20.1	12.8	13.2	8.1	15.4	17.2	6.3	11.2	10.0	8.3	4.7	12.1	31.4	18.8	18.7	16.3	4.8	8.2				
SparseOcc [44]	C	704×256	R50	-	21.8	14.1	16.1	9.3	15.1	18.6	7.3	9.4	11.2	9.4	7.2	13.0	31.8	21.7	20.7	18.8	6.1	10.6				
LMSCLNet [35]	L	-	-	VoxelNet	27.3	11.5	12.4	4.2	12.8	12.1	6.2	4.7	6.2	6.3	8.8	7.2	24.2	12.3	16.6	14.1	13.9	22.2				
JS3C-Net [50]	L	-	-	VoxelNet	30.2	12.5	14.2	3.4	13.6	12.0	7.2	4.3	7.3	6.8	9.2	9.1	27.9	15.3	14.9	16.2	14.0	24.9				
L-CONet [47]	L	-	-	VoxelNet	30.9	15.8	17.5	5.2	13.3	18.1	7.8	5.4	9.6	5.6	13.2	13.6	34.9	21.5	22.4	21.7	19.2	23.5				
PointOcc [60]	L	-	-	VoxelNet	34.1	23.9	24.9	19.0	20.9	25.7	13.4	25.6	30.6	17.9	16.7	21.2	36.5	25.6	25.7	24.9	24.8	29.0				
M-CONet [47]	C&L	900×1600	R50	VoxelNet	29.5	20.1	23.3	13.3	21.2	24.3	15.3	15.9	18.0	13.3	15.3	20.7	33.2	21.0	22.5	21.5	19.6	23.2				
Co-Occ [31]	C&L	900×1600	R101	VoxelNet	30.6	21.9	26.5	16.8	22.3	27.0	10.1	20.9	20.7	14.5	16.4	21.6	36.9	23.5	25.5	23.7	20.5	23.5				
OccGen [46]	C&L	896×1600	R50	VoxelNet	30.3	22.0	24.9	16.4	22.5	26.1	14.0	20.1	21.6	14.6	17.4	21.9	35.8	24.5	24.7	24.0	20.5	23.5				
OccFusion [56]	C&L	900×1600	R101	VoxelNet	32.4	22.4	25.3	17.0	22.5	25.9	16.5	22.4	24.0	16.1	16.0	22.1	35.6	22.1	24.0	23.9	21.3	24.0				
EFFOcc [38]	C&L	256×704	R18	VoxelNet	30.8	22.9	28.1	16.7	22.1	27.3	13.0	24.8	36.2	22.6	16.8	21.6	29.4	13.9	18.2	20.6	26.5	28.8				
OccMamba [20]	C&L	900×1600	R50	VoxelNet	33.7	25.1	29.6	20.2	25.7	28.5	16.7	25.0	23.2	19.9	20.3	24.5	36.1	25.3	25.1	24.8	27.7	28.9				
RIOcc (Ours)	C&L	256×704	R50	VoxelNet	35.4	25.9	30.2	19.8	25.8	28.7	18.3	24.8	31.8	21.8	20.5	24.9	37.2	24.5	25.5	24.9	27.0	28.8				



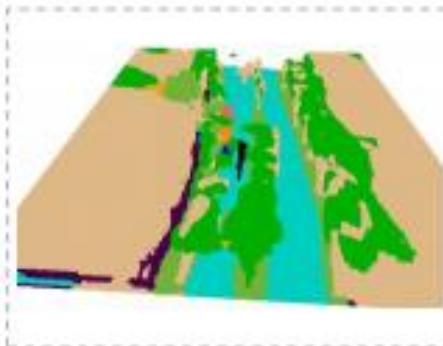
LiDAR



M-CONet



RIOcc



GT



Thank you for listening!