

GroundFlow: A Plug-in Module for Temporal Reasoning on 3D Point Cloud Sequential Grounding

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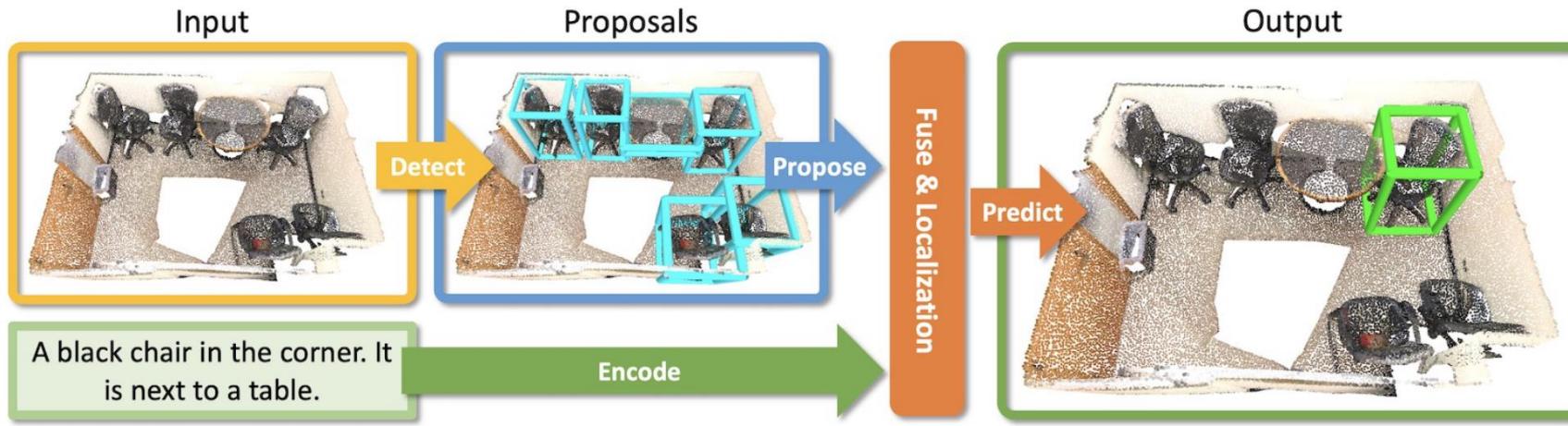
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Background – 3D Visual Grounding Dataset (3DVG)

ScanRefer



Multi3DRefer



This is a white cabinet. It is next to a desk.



This is a black chair. It is in the middle of two chairs.



This is a black chair facing the door.

ScanRefer: 3D Object Localization in $rgb-d$ scans using natural language. ECCV, 2020.

Multi3drefer: Grounding text description to multiple 3d objects. ICCV, 2023.



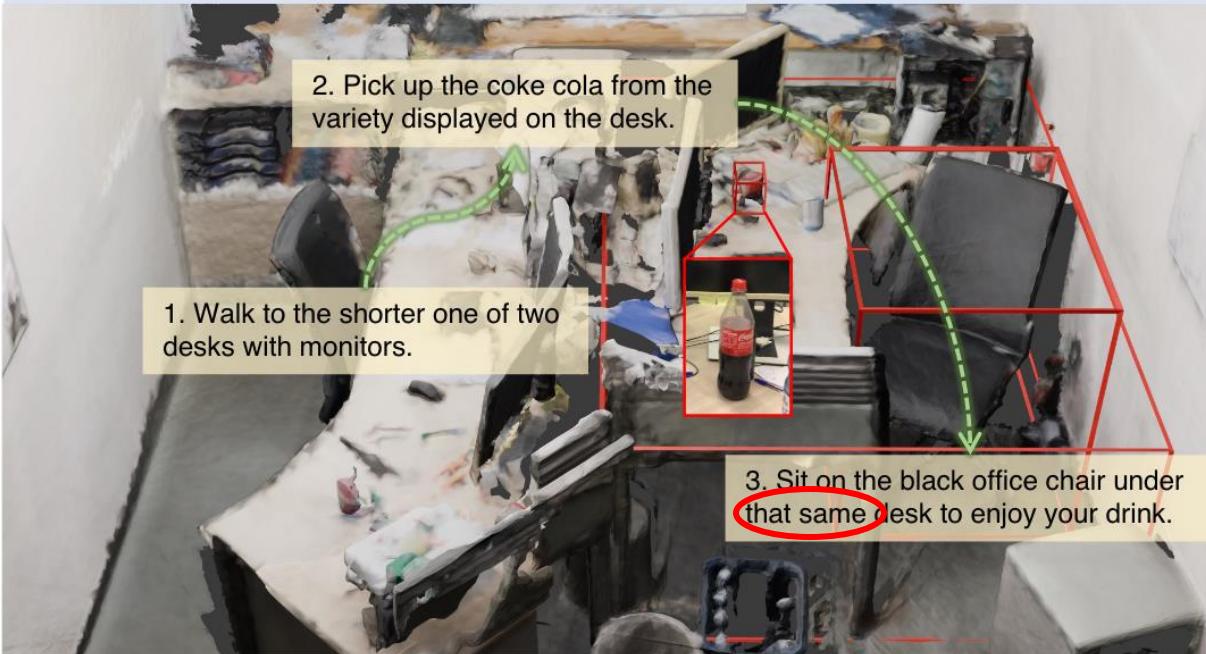
Task-Oriented Sequential Grounding in 3D scenes (SG3D)

Task-Oriented: Unlike traditional object-centric visual grounding, the object is not explicitly described in the SG3D instruction.

Sequential Grounding: Require the agent to understand the context, remember the history steps and output sequence of BBox with order.

Use pronouns ('it', 'them', 'here', and 'the other', etc.) as much as possible to make the step concise

Task: Refresh yourself with a beverage.

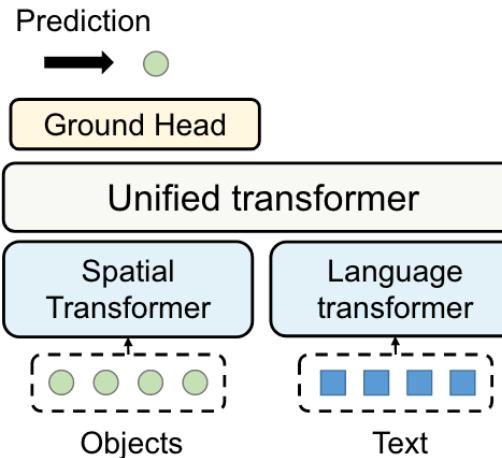


Task: Watch tv from the sofa.

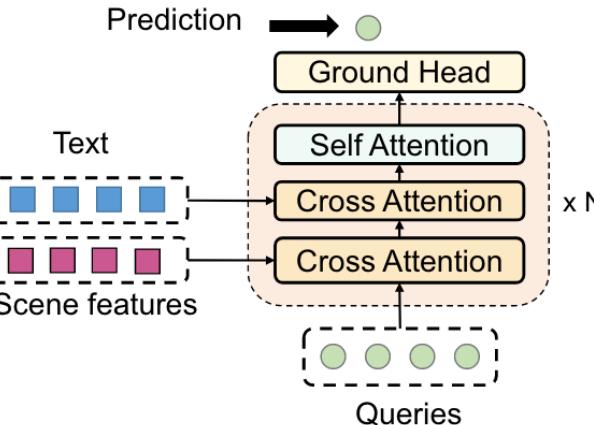


Current Sequential Grounding Methods

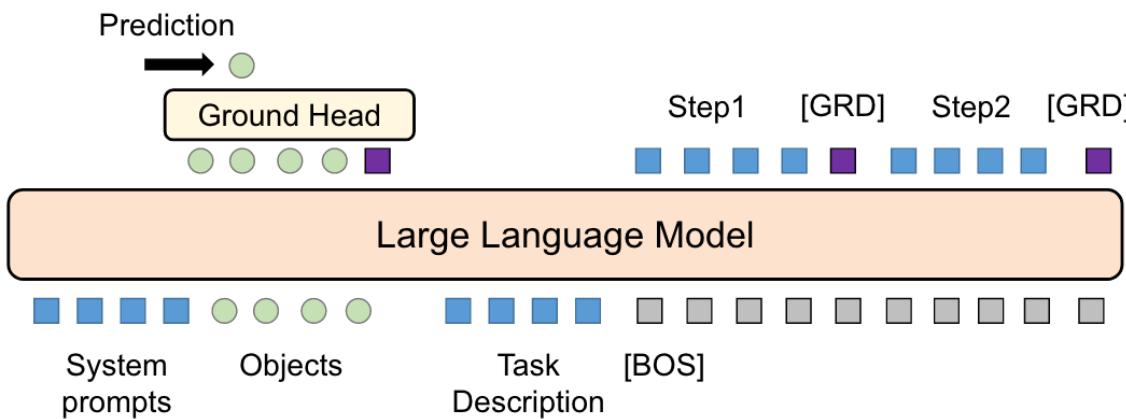
Dual Stream Model



Query-based Model



3D Large Language Model



Current Sequential Grounding Methods

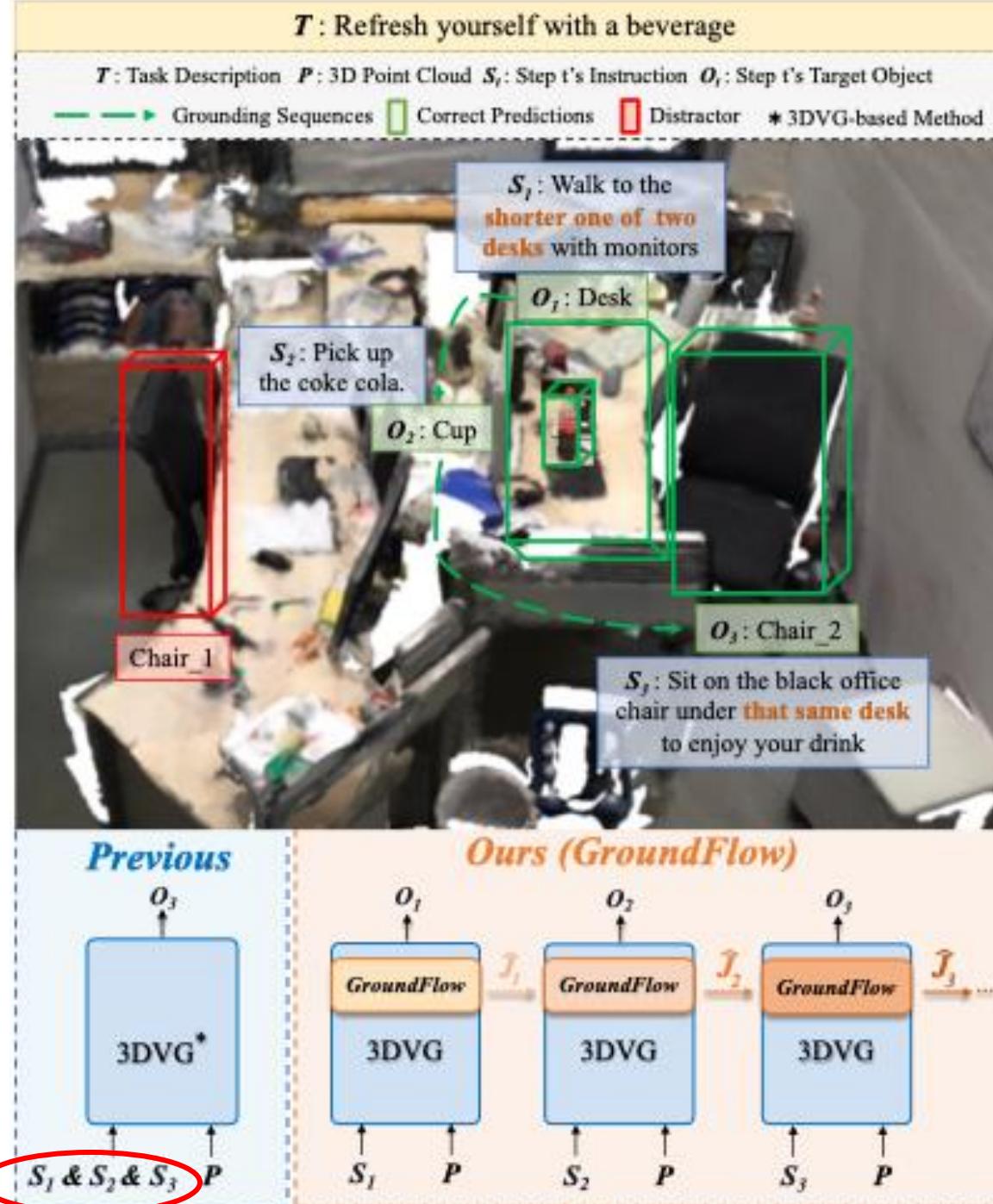
P: 3D Point Cloud

S_t : Step t's Text Instruction

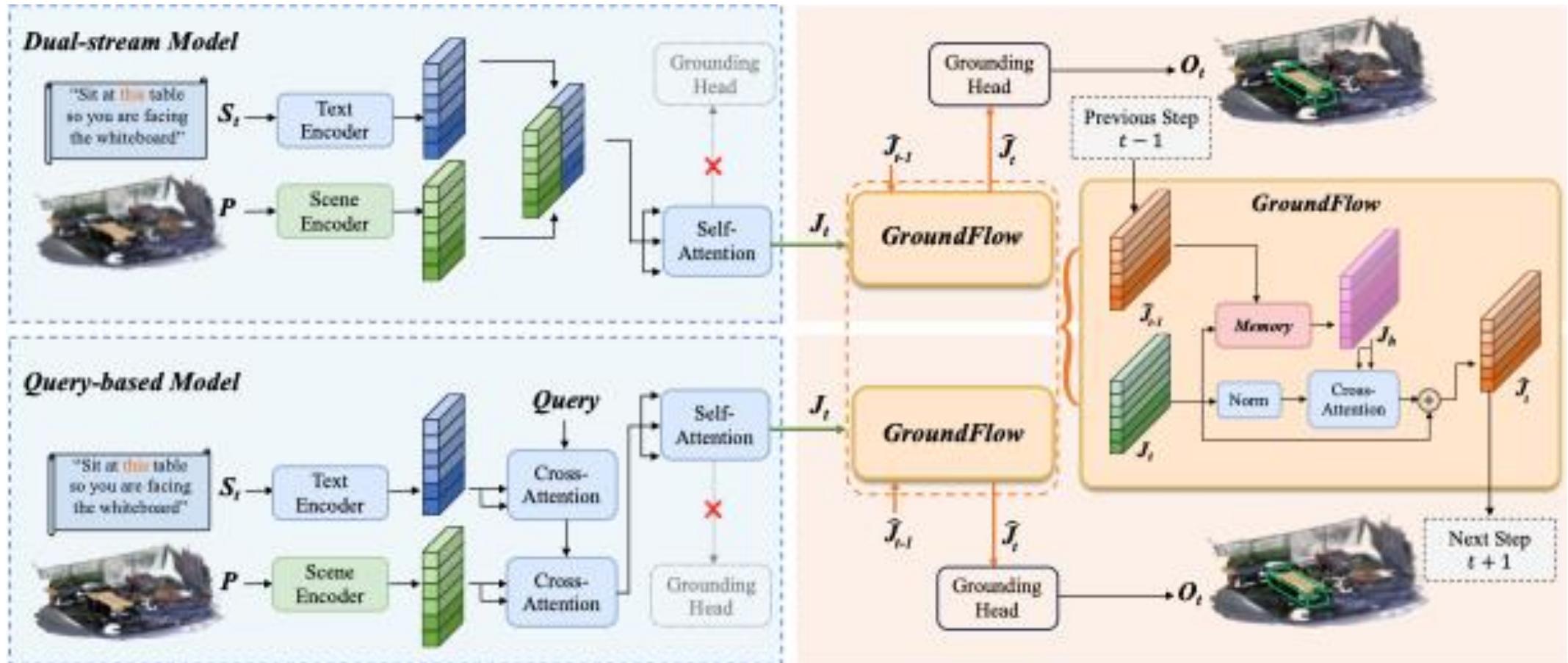
J_t : Step t's Joint Embedding

O_t : Step t's Target Object

Not designed to reason over historical information, important past information mixes with irrelevant details



GroundFlow

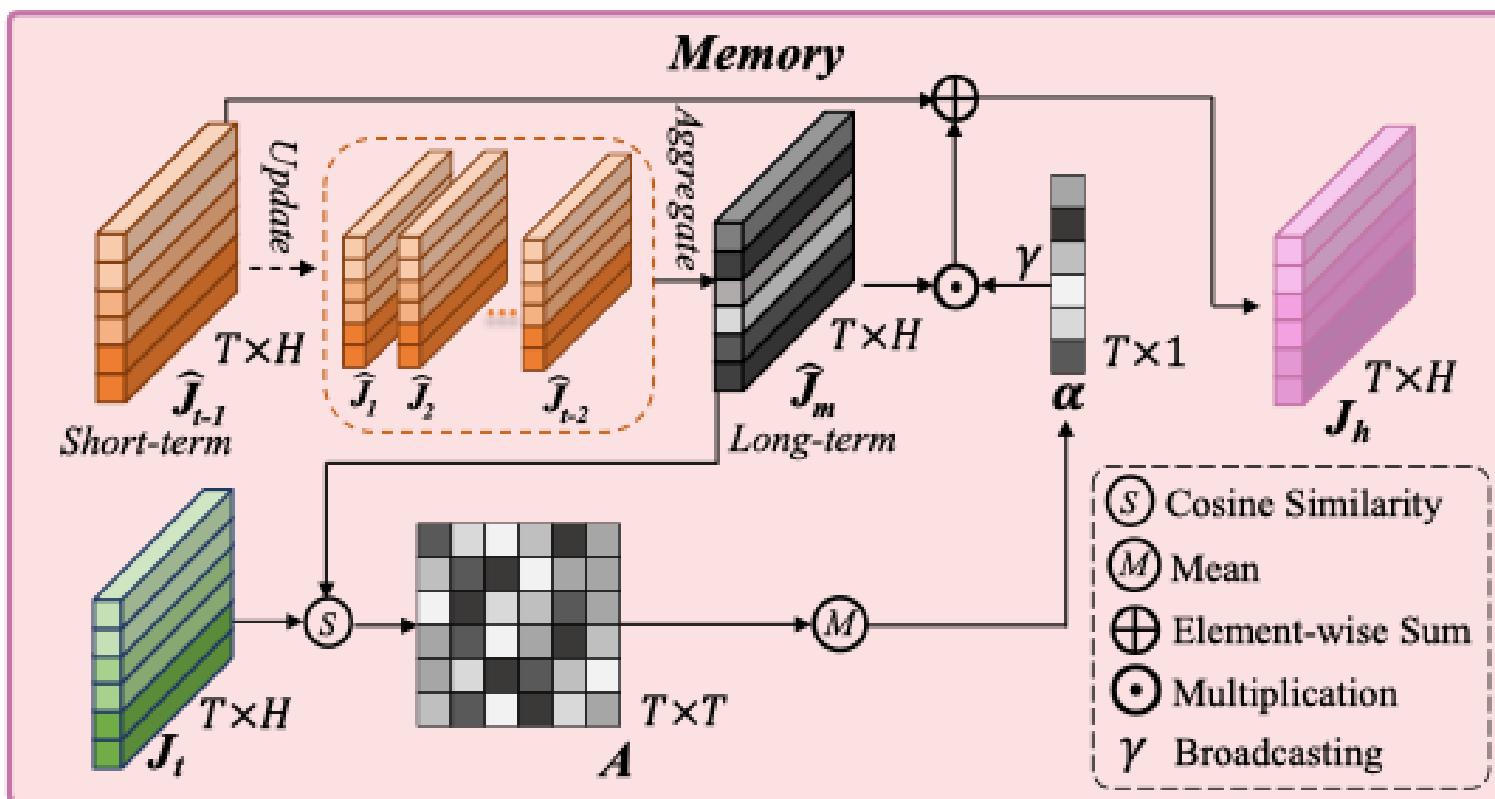


$$\begin{cases} \hat{J}_t = J_t + \text{softmax} \left(\frac{J_t J_h^T}{\sqrt{H}} \right) J_h, & t \in [2, n] \\ \hat{J}_t = J_t, & t = 1 \end{cases},$$

Inject critical history information J_h into current step embedding J_t



GroundFlow



Sum-up history information

$$\hat{J}_m = \sum_{t=1}^{t-2} \hat{J}_t,$$

Calculate importance based on current need

$$\mathbf{A}_{i,j} = \mathbb{S}(\hat{J}_m, J_t),$$

Average

$$\alpha = \frac{1}{T} \sum_{j=1}^T \mathbf{A}_{i,j},$$

Short-term +
weighted long-term $J_h = \hat{J}_{t-1} + \hat{J}_m \odot \gamma(\alpha),$



Experiments

Model Type	Method	ScanNet		3RScan		MultiScan		ARKitScenes		HM3D		Overall	
		s-acc	t-acc										
LLM-based	GPT4 + PointNet++ (Zero-shot) [55]	42.6	10.9	25.5	2.4	27.0	0.0	27.6	6.0	20.8	7.7	27.3	7.6
	LEO (3DLLM) [25]	61.2	25.7	55.8	16.0	52.7	7.6	69.6	41.5	61.5	35.7	62.8	34.1
Dual-stream	3D-VisTA [59]	60.1	24.7	52.7	13.5	47.6	7.0	68.4	37.8	57.5	30.6	60.3	28.8
	3D-VisTA+ GroundFlow	63.0	26.6	56.8	21.7	57.1	14.0	71.9	46.0	62.3	36.9	64.1	35.1
	MiKASA [6]	57.8	19.4	53.0	10.9	48.7	2.3	67.1	35.7	57.3	30.1	60.8	31.9
	MiKASA + GroundFlow	62.7	28.9	58.9	17.4	54.0	11.6	70.2	42.9	61.8	36.2	63.5	34.2
Query-based	PQ3D [60]	53.7	17.9	50.2	9.9	43.5	4.7	64.9	32.0	56.9	30.6	57.3	25.9
	PQ3D + GroundFlow	62.0	28.2	60.1	21.0	51.3	7.0	73.0	48.1	63.6	38.0	64.8	36.1
	Vil3DRel [9]	59.3	19.9	55.9	15.2	50.9	4.7	69.3	38.6	58.7	31.0	61.1	28.6
	Vil3DRel + GroundFlow	63.1	27.8	58.8	22.5	57.6	20.9	72.4	45.1	62.3	36.6	64.4	35.2

- Significant performance improvements (1.2 ~ 2.1 times in t-acc) can be observed when 3DVG baselines integrate with **GroundFlow**.
- Achieve SOTA performance, out-perform fine-tuned 3DLLM LEO.



Inference Speed

Models	#params	Speed	s-acc	t-acc
LEO	6.9B	11.3ms	62.8	34.1
3D-VisTA	101.1M	5.2ms	60.3	28.8
3D-VisTA+ GroundFlow	123.1M	5.6ms	64.1	35.1
PQ3D	167.4M	6.8ms	57.3	25.9
PQ3D+ GroundFlow	189.4M	6.9ms	64.8	36.1

Table 1

Dataset	Scan	3R	Multi	ARK	HM	Overall
Avg. Scene Size	30.7	31.5	40.8	12.1	31.0	25.1
Avg. Speed (ms)	5.71	5.78	6.66	5.20	6.13	5.63

Table 2

Ablation Study

Models	Temporal Fusion Methods	s-acc	t-acc	Δ s-acc	Δ t-acc
		61.4	29.5	+1.1	+0.7
3D-VisTA	LSTM	62.0	28.8	+1.7	+0.0
	GRU	62.9	33.5	+2.6	+4.7
	Transformer	64.1	35.1	+3.8	+6.3
	GroundFlow				
PQ3D	LSTM	63.1	30.8	+5.8	+4.9
	GRU	63.8	30.7	+6.5	+4.8
	Transformer	63.4	33.6	+6.1	+7.7
	GroundFlow	64.8	36.1	+7.5	+10.2

Table 3

Step/Dataset	Scan	3R	Multi	ARK	HM	Overall
2	+26.3	/	/	/	+4.8	+7.3
3	+18.5	+6.7	/	+12.1	+7.7	+10.7
4	+8.2	+10.3	/	+10.7	+1.9	+6.0
5	+4.4	+10.0	/	+11.3	+6.4	+7.6
6	+9.7	+7.8	/	+14.5	+9.0	+10.4
7	+3.3	+12.5	/	+21.9	+8.7	+11.7
≥ 8	+14.3	/	/	+18.4	+8.4	+10.6

Table 4



Qualitative Visualization

T: Call a client using the office phone

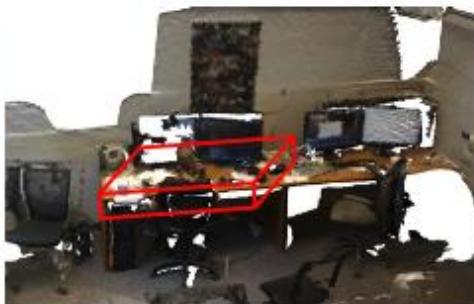
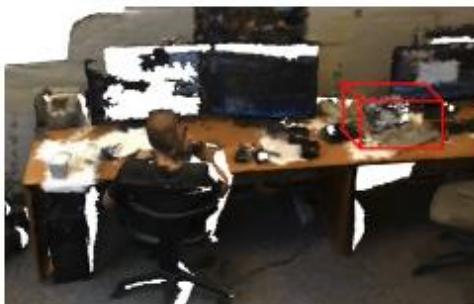
S₁: Walk over the desk where a black telephone sits on top near the monitors

S₂: Pick up the **telephone** receiver

S₃: **Dial the client's number**

S₄: **Begin the conversation** when the client answers

PQ3D



O₁: Desk

O₂: Telephone

O₃: Laptop

O₄: Desk

PQ3D +
GroundFlow



O₁: Desk

O₂: Telephone

O₃: Telephone

O₄: Telephone



Qualitative Visualization

T: Throw Away
your lunch trash

S_1 : Stand up from **the wooden chair, which is under the tv and on the right side**

S_2 : Walk to the gray trash can near the table

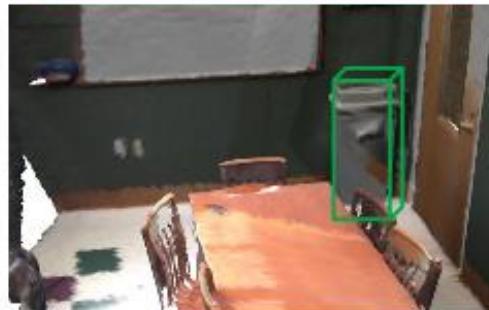
S_3 : Open the lid of the trash can and dispose of the leftovers

S_4 : Walk back to **your chair** and continue your work

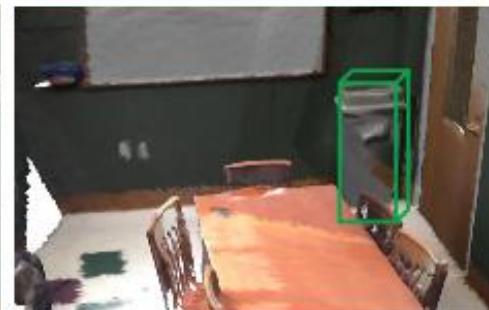
PQ3D



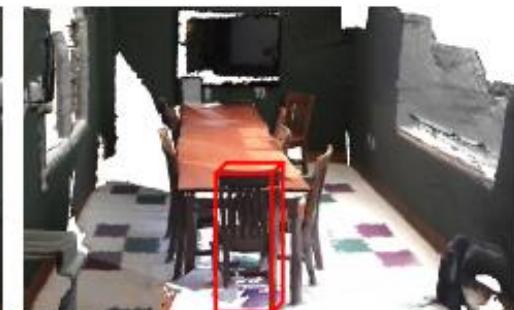
O_1 : Chair_1



O_2 : Trach Can

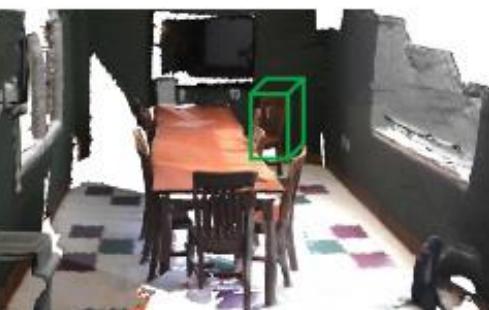


O_3 : Trash Can



O_4 : Chair_4

PQ3D +
GroundFlow



O_1 : Chair_1



O_2 : Trach Can



O_3 : Trash Can



O_4 : Chair_1



Conclusions

- Lightweight (22M parameters) plug-in designed for 3DVG baselines, capable of effectively extracting relevant short-term and long-term instructions, enabling a smooth transition to challenging SG3D tasks.
- Evaluated in SG3D benchmark, GroundFlow results in significant improvements for t-acc and s-acc without affecting inference speed.
- 3DVG + GroundFlow achieves SOTA performance in SG3D benchmark, surpassing fine-tuned 3DLMM.



Thank you!

